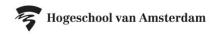


Differences in motives for running and perceived importance of app functionalities between fast and slow runners

Marije Baart de la Faille-Deutekom, Joan Dallinga, Cees Vervoorn, Matthijs Mennes and Harmen Bijwaard







Introduction

- Lack of physical activity
- Encourage physical activity in inactive people
- Health and fitness apps >32700 (Yuan 2015)
- Apps not evidence based (Knight 2015; Middelweerd 2014)

Purpose

The purpose was to examine differences in motives for running and perceived importance of app functionalities between fast and slow runners.

Purpose

The purpose was to examine differences in motives for running and perceived importance of app functionalities between fast and slow runners.

Be able to develop customized apps/interventions

Methods

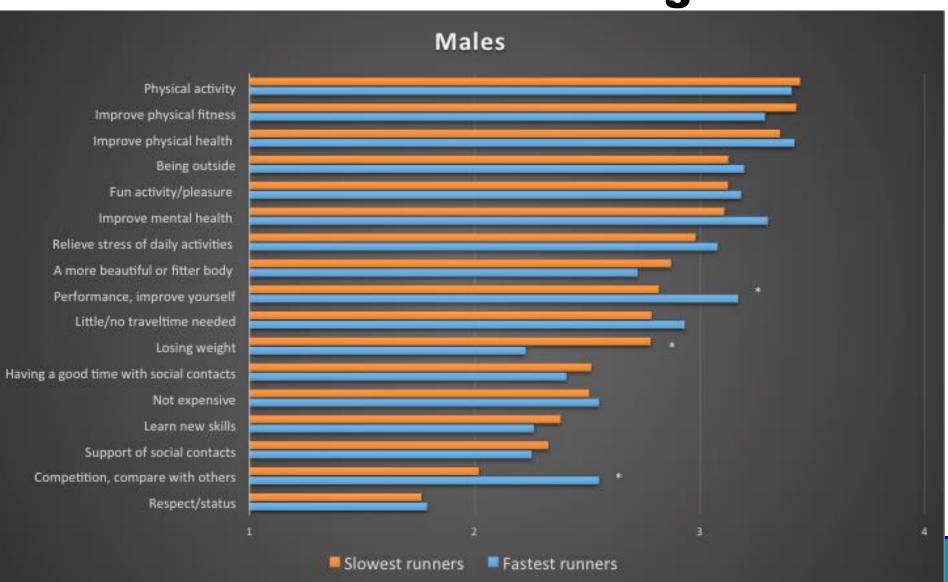
- Recreational running event 4 mile (n = 1,341)
- Online survey
 - Age (years)
 - Gender (M/F)
 - Experience with running (frequency per year)
 - Time to complete distance (minutes)
 - Motives for running (score 1 4)
 - Importance of app functionalities (score 1 4)

Analysis

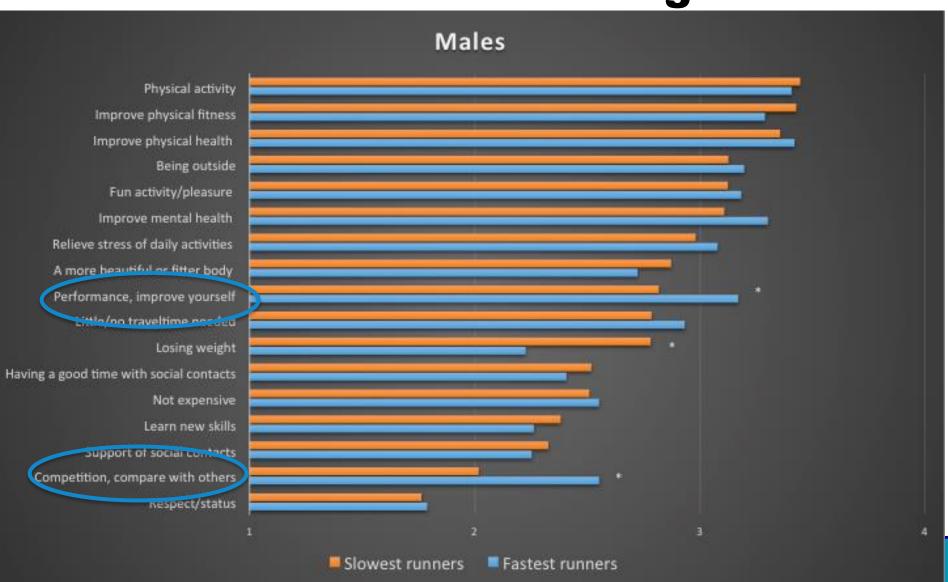
- Comparison slowest and fastest runners
 - 1. Motives for running
 - 2. App functionalities
- Sex differences
- Mann Whitney tests

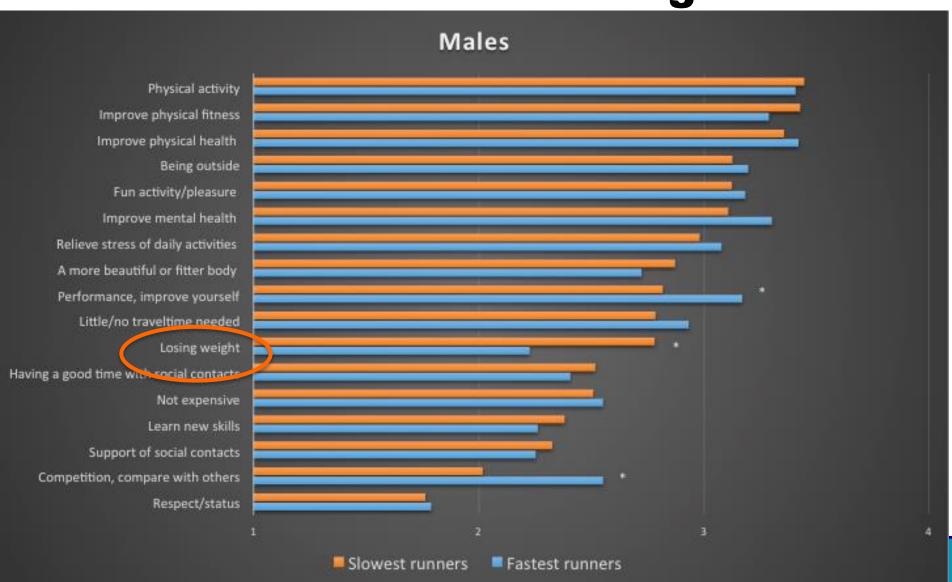
Subject characteristics

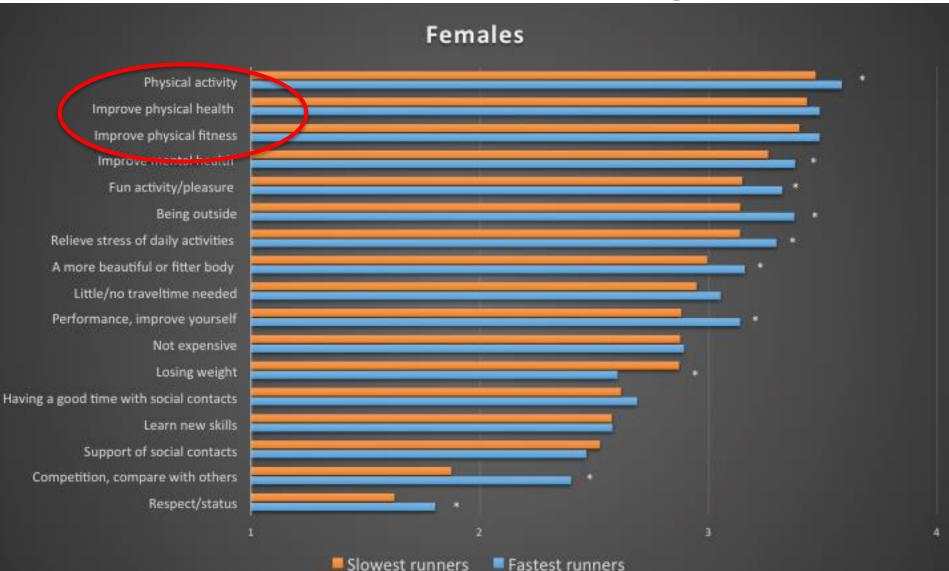
		Males		Females	
		Fastest Runners	Slowest Runners	Fastest Runners	Slowest Runners
		N = 76	N = 56	N = 226	N = 197
BMI	Underweight (BMI<25) (in %)	6.6	0	9.4	1.8
	Normal weight (19 <bmi<25) (in<br="">%)</bmi<25)>	75.4	23.4	80.1	37.2
	Overweight (BMI>25) (in %)	18.0	76.6	10.5	61.0
		Mean ± SD	Mean ± SD	Mean ± SD	Mean ± SD
Sport Frequency (n)		119.24 ± 59.66	88.42 ± 62.60	107.72 ± 58.29	85.39 ± 53.23
Age (years		36.90 ± 11.10	45.80 ± 12.04	34.44 ± 10.39	39.44 ± 10.84

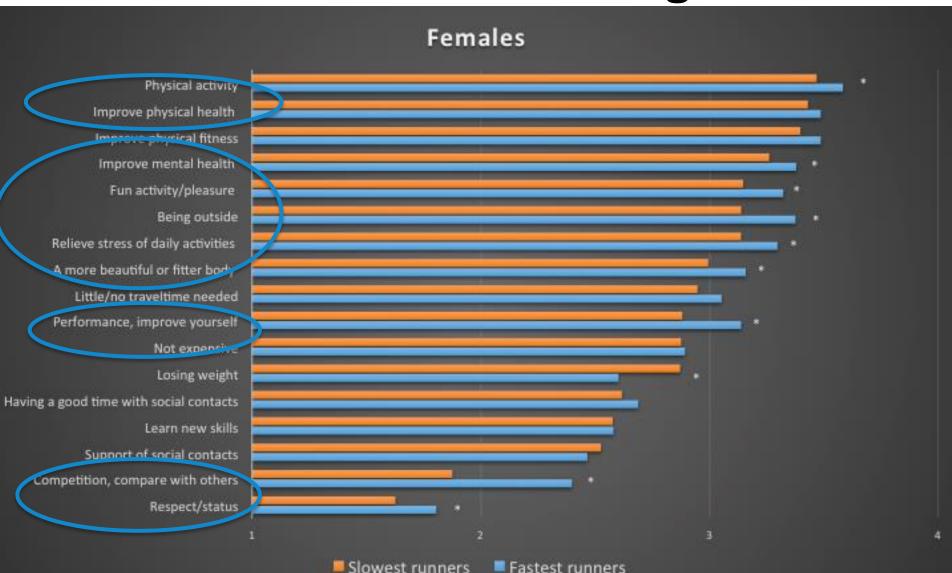


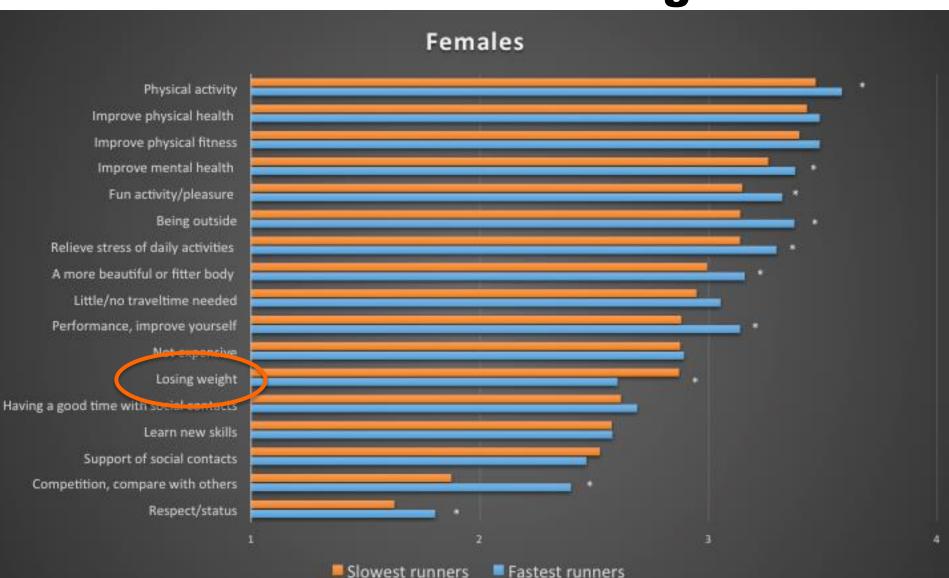












Results: app functionalities <u>prior</u>



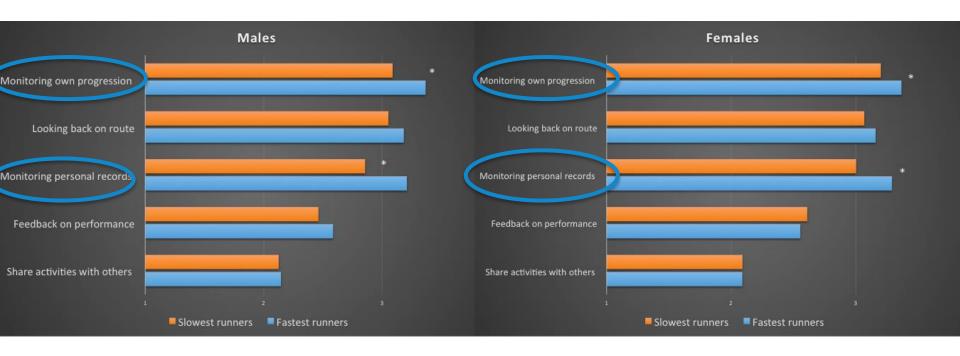
Results: app functionalities during



Results: app functionalities during



Results: app functionalities <u>after</u>



Conclusion I

- Most important motive for running for all groups is physical activity
- Losing weight more important for slower runners
- Competition with others more important for faster runners

Conclusion II

Prior

 Functionalities that provide information about how to train more important for slower females

During

- Stimulus to complete a training and advice on training more important for slower runners
- Basic speed information more important for faster runners

After

Progression and PR's more important for faster runners

Discussion

- Different groups want different information on different moments
- Information gathered on slowest runners might be translated to inactive individuals in order to motivate this group
- No one size fits all approach for apps

Take home message

Ultimate goal: develop evidence-based apps for stimulating physical activity in inactive individuals

Remember: No one size fits all approach for apps

- @marijebaart
- @krachtvansport

m.baart.de.la.faille@hva.nl







