

Raising awareness for and prioritizing teachers' digital competences for future-proof education

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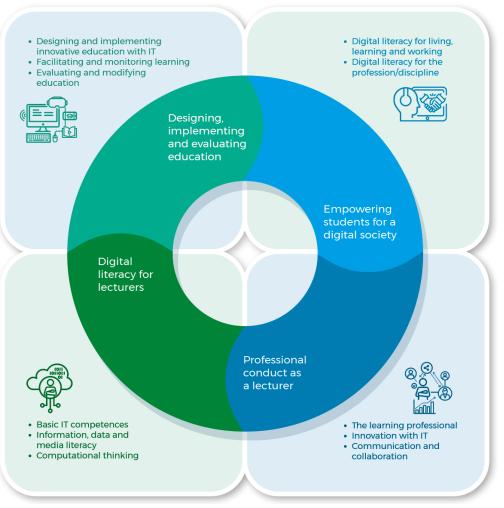


This session

- Introduction of the framework
- Competence game
- Wrap-up



The framework







Acceleration plan Educational innovation with ICT



Designing, implementing and evaluating education



1.1 Designing and implementing digital education

1.2 Facilitating and monitoring learning



1.3 Evaluating and modifying education



Empowering students for a digital society

- Digital literacy for living, learning and working
- 2. Digital literacy for the profession/discipline







Teachers' professional development

- 1. The learning professional
- 2. Innovation with technology
- 3. Communication and
 - collaboration







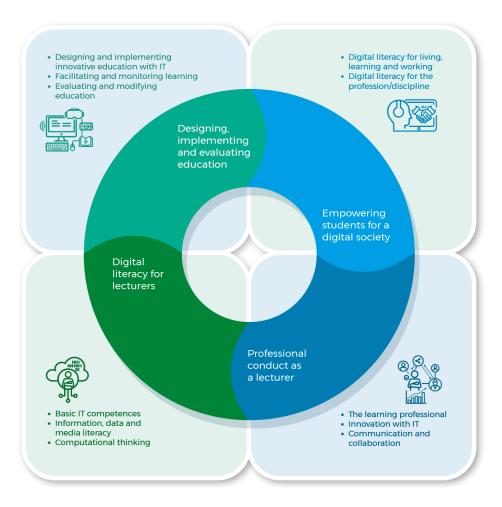
Teachers' digital literacy



- 1. Basic digital competences
- 2. Information, data and media literacy
- 3. Computational thinking









Competence game

Purpose

- Introduce competences needed for teaching in a digital society & empowering students for a digital society
- Start dialogue about and create awareness for these competences in your own practice/team
- Discuss ambitions and priorities for professional development plans





Competence game

- 1. Divide into four groups and find a poster (one poster for each dimension)
- 2. Read each competence card and decide together under which category it should be placed.
 - 1. Everybody needs to master this
 - 2. Sustainably integrated in each team
 - 3. Sustainably integrated in the organization *If you think a card does not belong anywhere, put it aside*
- 3. After 20 minutes, the groups move on to the next dimension (You continue with the work of the previous group)



Competence game – conclusion

Explore and discuss the end result per dimension

- *Topics for teams:*
- What are the key competences for your team?
- What do we want to work on and how? In teams and/or individually?
- What do we need to get started?





Wrap-up

- Questions?
- What will you take away from this session?

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Framework – English version



Framework – Dutch version



